

Command Decision: Test of Battle

ORDERS—move disk over desired order

With direction of Hasty/Cautious movement being “arrowhead”. Disk Colors:

● Bn/Regt Cmdr ⁽¹⁾

● Company Pure Cmd ⁽¹⁾

○ Self Ordered ⁽³⁾

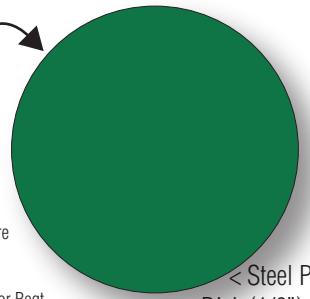
● Bn/Regt Staff ⁽²⁾

● Company Joint Cmd ⁽³⁾

Pinned, Shaken or Demoralized may not issue orders.

Order Placement Notes: (1) In LOS of issuer
(2) Move orders anywhere
(3) Adjacent issuer

Orders followed by all subordinate & within 6" of placement unless Overwatch (Hold) declared. Bn or Regt Cmdr adjacent staff may place any order, anywhere.



< Steel Paper Disk (1/8") from www.magneticdisplays.co.uk or www.litkoero.com

Hasty Advance

Full up to 2x movement allowance. In General Fire Phase at -2 fire penalty.

Cautious Advance

Up to full movement allowance; no fire penalty, in General Fire Phase only.

Take Command

Recipient may not move or issue own orders. Staff *if in joint cmd.* may take command only by placing order adjacent to its own stand.

Disengage

Full up to 2x movement allowance *away* from enemy—may stop when entering cover & out of LOS. Enemy may not Op Fire at stand unless it inadvertently moves closer to it.

⊖ Only *if in contact with enemy*, may fire in General Fire Phase at -2 fire penalty.
*Advanced game rule; which apply unless noted otherwise.

Rally/Regroup

Placed adjacent to issuer. **Regroup** allows 1 of 2 eliminated armored vehicle or personnel to return (not soft vehicle or towed gun).

*If declared on revealing Hasty Advance order becomes (no fire or move): e.g. flip “cap” → **Travel March**** least full road move allowance up to 5x that. Morale check at -2.
Entrench for Medium Cover (unless scenario notes otherwise) on a roll of 5 or less†. May entrench again for Hard Cover on roll of 3 or less†.

**Must start on road & may not leave it.
†Apply Troop Quality die roll modifiers from direct fire chart.

Hold

Only order that allows Op Fire & Prep Fire.

Example of 1/2" Order Counter:



on magnetic backing as at: www.g-design.us/cd



Red spot side of order cap